

Andrew Porter

Andrew Porter POD Formats CALIDUS ePOD

28th October 2013 - 0.1 Reference: FS 313052 312105/6

Contents

I Appendix B: Quote &	Document References	,

1 Appendix B: Quote & Document References

Cost Details					
Activity	No. of Days	Rate per Day (?)	Cost (? Exc. VAT)		
Requirements	0.00	0	?0.00		
Change Request Evaluation	0.00	0	?0.00		
Functional Specification	0.50	0	?0.00		
Technical Specification	0.00	0	?0.00		
Development	2.25	0	?0.00		
Testing and Release	0.25	0	?0.00		
Implementation	0.00	0	?0.00		
Project Management	First argument to "number_format" must be a number.	0	?First argument to "number_format" must be a number.		
TOTAL	First argument to "number_format" must be a number.		?First argument to "number_format" must be a number.		

Estimate excludes training, release to live and go live support.

B.1 References

Ref No	Document Title & ID	Version	Date
1	UG 291094 EPOD Admin User Guide	2.0	4/4/2012
2	UG 291097 EPOD Client User Guide	3.0	23/4/2013
3	REQ 312105 Andrew Porter EPOD Requirements	0.3	01/10/2013

B.2 Glossary

Term	Definition
EPOD	Electronic Proof of Delivery. The OBS EPOD system is CALIDUS ePOD.
CALIDUS eSERV	The OBS mobile system to complete Service functionality in the field. This is part of the <i>CALIDUS</i> ePOD system.
PDA	The mobile device on which the C-ePOD system will run in the field. This can be a Phone, EDA or industrial PDA, running Android.
DAL	Data Access Layer. A mechanism for accessing data by the system that is removed from the application, allowing for simplified access and providing protection to the data, as only approved DAL methods can be used to modify it.
GPS	Global Positioning System. A mechanism of retrieving accurate positioning information in the form of Latitude and Longitude (Lat-Long) co-ordinates from a device.
GPRS, 3G, HSDPA, Data Service	All terms referring to mobile device network connectivity, and the speed at which the device connects to the internet.



B.3 Authorised By

Julie Scott	OBS Project Manager	
Hayley Ashton	Client Representative	

